

## BEFORE THE GAME

- DOUBLE CHECK YOUR FIXTURES ON FULLTIME (CHANGES CAN BE MADE UP UNTIL THE WED BEFORE YOUR GAME)
- ENSURE YOUR CLUB HOME PAGE IS UPTO DATE SO OPPOSITION CAN CONFIRM DETAILS
- HOME TEAM TO USE THE LEAGUE WEBSITE (<a href="https://merseysideleague.co.uk/">https://merseysideleague.co.uk/</a>) FOR INFO & TEXT BOTH THE ASSIGNED REFEREE
   AWAY TEAM MANAGER BY 6PM ON THE WED BEFORE YOUR SAT FIXTURE TO CONFIRM THE GAME (INCLUDE ANY INFO NEEDED SUCH AS, VENUE ADDRESS, DIRECTIONS/GRASS/4G, TEAM COLOURS ETC REFEREE CONTACT AVAILABLE ON FULLTIME HOME PAGE
- PRIOR TO THE GAME CHECK YOU HAVE YOUR PRINTED SQUAD/MANAGER ID FROM THE WGS. OR HAVE IT ON YOUR PHONE
  AND BE WILLING TO PASS THIS TO THE OPPO MANAGER /REF. THIS IS NEEDED FOR ALL MATCHES/ GAMES CANNOT GO AHEAD
  WITHOUT THIS / THIS MUST BE EXCHANGED AS PER LEAGUE RULES. MANAGERS MUST BE ON HERE FOR SAFEGUARDING
  REASONS
- MAKE SURE YOU CONFIRM AVAILABILITY OF PLAYERS AND HAVE MIN AMOUNT NEEDED
- MAKE SURE YOU HAVE A FULLY STOCKED 1<sup>ST</sup> AID KIT.
- ANY ISSUES OR IF YOU ARE UNSURE CONTACT YOUR CLUB & THEY CAN ASK THE LEAGUE SECRETARY. ALL POSTPONEMENTS FOR ANY REASON SHOULD BE REPORTED TO THE LEAGUE SECRETARY

## MATCH DAY/AT THE GAME

- HOME TEAM SETS UP THE PITCH & PROVIDES 2 MATCH BALLS, RESPECT BARRIERS MUST BE UP AND RUN THE FULL LENGTH OF
  BOTH SIDES OF THE PITCH, ALL SUBS/SPECTATORS ARE TO REMAIN BEHIND THE BARRIER, MIN OF 1 MAX OF 2 COACHES MAY
  BE IN FRONT OF THE BARRIER AND MUST APPEAR ON THE TEAMS ID SHEET PRINTED IN COLOUR FROM THE WGS. COACHES &
  ALL ON SIDELINES MUST HAVE A DBS & SAFEGUARDING ( as a minimum & must of signed the league code of conduct, all
  spectators should have been made aware of the code of conduct, managers are responsible for controlling their own
  spectators)
  - NO SPECTATORS ARE TO ENTER THE PITCH AREA AT 3G SITES (inc halewood, Kirkby, heron Eccles, Anfield & archbishop beck, Litherland sports park, etc
- NO SMOKING/VAPING ON SIDELINES (FA SMOKE FREE SIDELINES)
- BEFORE KICK OFF BOTH TEAMS SHOULD LINE UP THEIR PLAYERS IN VIEW OF THE MATCH OFFICIAL IF POSSIBLE &)
   EXHANGE/SHOW PLAYER ID AND EACH MANAGER CAN CALL OUT THEIR PLAYERS FOR ID PURPOSES, ANY DISPUTES OR
   QUESTIONS OF ELIGEBILITY SHOULD BE REPORTED TO THE MATCH OFFICIAL IMMEDIATELY & ALSO REPORTED TO THE LEAGUE.
   IF A TEAM DO NOT HAVE ID THE GAME SHOULD NOT BE PLAYED, THE MATCH OFFICIAL SHOULD BE PAID AND THE CLUBS AND
   MATCH OFFICIAL SHOULD REPORT TO THE LEAGUE SECRETARY.( teams to arrive early to complete checks so not to delay kick
   off)
- TEAMS MUST ARRIVE A MIN OF 15 MINUTES BEFORE KICK OFF, BOTH MANAGERS SHOULD MAKE THEMSELVES KNOWN TO
  EACH OTHER & THE MATCH OFFICIAL, THE MATCH FEE SHOULD BE GIVEN TO THE MATCH OFFICIAL BEFORE KICK OFF, THIS
  ALLOWS THE REFEREE TO LEAVE PROMPTLY FOR HIS/HER NEXT GAME.

• ALL CLUBS/TEAMS MUST MAKE SURE THE LEAGUES CODE OF CONDUCT IS ADHERED TO AT ALL TIMES.WE WILL NOT TOLERATE POOR BEHAVIOUR, ABUSE TO REFEREES, LEAGUE OFFICIALS ETC. ANYONE FOUND BREAKING THE CODE OF CONDUCT WILL BE DEALT WITH ACCORDINGLY.

## AFTER THE GAME

- TEAMS SHOULD BRING A BAG AND TAKE ALL RUBBISH WITH THEM, PLACE IN ANY BIN PROVIDED OR DISPOSE OF AT HOME
- TEAM MANAGER/ADMIN FROM BOTH HOME AND AWAY TEAMS TO COMPLETE MATCH REPORT ON FULLTIME /& RESPOND TO ANY FULLTIME TEXTS ASKING FOR RESULTS ( ONLINE MATCH CARDS MUST BE COMPLETED WITHIN 48 HOURS OF THE GAME BEING PLAYED
- REPORT ANY ISSUES TO THE LEAGUE